

MASTER OF FINE ARTS IN ART (STUDIO ART)

Web Site: <https://twu.edu/visual-arts/graduate-programs/studio-art/>

Marketable Skills

Defined by the Texas Higher Education Coordinating Board's 60x30 Strategic Plan (<https://reportcenter.highered.texas.gov/agency-publication/miscellaneous/the-60x30-strategic-plan/>) as, "Those skills valued by employers that can be applied in a variety of work settings, including interpersonal, cognitive, and applied skills areas. These skills can be either primary or complementary to a major and are acquired by students through education, including curricular, co-curricular, and extracurricular activities."

1. Fine Arts: Knowledge of the theory, art history, and techniques required to produce works of visual art.
2. Thinking Creatively: Developing, designing, or creating new images, objects, experiences, or ideas.
3. Developing Objectives and Strategies: Establishing short- and long-term objectives and specifying the strategies and actions to achieve them.
4. Solving Problems: Finding a solution to a problem by analyzing information, considering multiple approaches, utilizing resources, and adapting techniques.
5. Applying Current Technology and Knowledge: Keeping up-to-date on advances in the field and finding ways to apply that knowledge.
6. Communication: The ability to speak about a work of art or design with professionalism and intellectual acuity.
7. Education and Training: Knowledge of principles and methods for curriculum and training design, as well as the measurement of training results.